

NCL Fall 2024 Team Game Scouting Report

Dear Gokul Sathiyamurthy (Team "X101 | Karan | Gokul"),

Thank you for participating in the National Cyber League (NCL) Fall 2024 Season! Our goal is to prepare the next generation of cybersecurity professionals, and your participation is helping achieve that goal.

The NCL was founded in May 2011 to provide an ongoing virtual training ground for collegiate students to develop, practice, and validate their cybersecurity skills in preparation for further learning, industry certifications, and career readiness. The NCL scenario-based challenges were designed around performance-based exam objectives of CompTIA certifications and are aligned to the National Initiative for Cybersecurity Education (NICE) Cybersecurity Workforce Framework published by the National Institute of Standards and Technology (NIST).

As you look to a future career in cybersecurity, we hope you find this report to be valuable in both validating skills and identifying areas for improvement across the nine NCL skills categories. You can use this NCL Scouting Report to:

- Validate your skills to employers in any job application or professional portfolio;
- Show case your achievements and strengths by including the Score Card view of your performance as part of your résumé or simply sharing the validation link so that others may view the detailed version of this report.

The NCL Fall 2024 Season had 9,260 students/players and 573 faculty/coaches from more than 540 two- and fouryear schools & 230 high schools across all 50 U.S. states registered to play. The Individual Game Capture the Flag (CTF) event took place from October 25 through October 27. The Team Game CTF event took place from November 8 through November 10. The games were conducted in real-time for students across the country.

NCL is powered by Cyber Skyline's cloud-based skills evaluation platform. Cyber Skyline hosted the scenario-driven cybersecurity challenges for players to compete and track their progress in real-time.



To validate this report, please access: cyberskyline.com/report/H652UQWJB3YN

Congratulations for your participation in the NCL Fall 2024 Team Game! We hope you will continue to develop your knowledge and skills and make meaningful contributions as part of the Information Security workforce!

Dr. David Zeichick NCL Commissioner





NCL Fall 2024 Team Game

The NCL Team Game is designed for student players nationwide to compete in realtime in the categories listed below. The Team Game promotes camaraderie and evaluates the collective technical cybersecurity skills of the team members.

351 ST PLACE OUT OF 4893 NATIONAL RANK	1770 POINTS OUT OF PERFORMANCE SCORE	73.1% ACCURACY	64.8% COMPLETION	
93 rd National Percentile	Average: 1153.1 Points	Average: 63.2%	Average: 44.6%	
Cryptography Identify techniques used to encrypt or extract the plaintext.	135 obfuscate messages and lever	ACCONACT		63.6%
Enumeration & Exploit Identify actionable exploits and vulner security measures in code and compi	rabilities and use them to bypas	//0001//01		77.8%
Forensics Utilize the proper tools and technique investigate digital evidence in a comp		POINTS OUT OF 400 ACCURACY		9.1%
Log Analysis Utilize the proper tools and technique operation and identify malicious activ		mal		68.4%
Network Traffic Analys Identify malicious and benign network potential security breaches.	200	AUGUIAUT		88.9%
Open Source Intelliger Utilize publicly available information s social media, and more to gain in-dep	uch as search engines, public re			100.0%
Password Cracking Identify types of password hashes an determine plaintext passwords.	120 d apply various techniques to ef	ACCORACT	COMPLETION:	42.9%
Scanning & Reconnais Identify and use the proper tools to ga services and potential vulnerabilities.	220	POINTS OUT OF 310 ACCURACY cluding its		80.0%
Web Application Explo	100	POINTS OUT OF 300 ACCURACY		33.3%

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in online services.

Note: Survey module (100 points) was excluded from this report.





Cryptography Module

Identify techniques used to encrypt or obfuscate messages and leverage tools to extract the plaintext.

319 TH PLACE OUT OF 4893 NATIONAL RANK	135 POINTS OUT OF 310 PERFORMANCE SCORE	43.8% ACCURACY	63.6% COMPLETION	
94 th National Percentile	Average: 115.8 Points	Average: 46.9%	Average: 47.1%	
Bases (Easy)	$30^{\frac{\text{POINTS}}{0\text{UT OF}}}_{45}$	42.9% ACCURACY	COMPLETION:	75.0%
Decode messages that have been er number bases.	coded one or more times using differ	ent		
Shady Shapes (Easy)	50 POINTS SUUT OF	100.0%	COMPLETION:	100.0%
Decode a morse code message enco	oded using shapes for dots and dashe	2S.		
Jefferson (Easy)	55 COUT OF	33.3%	COMPLETION:	100.0%
Find and use the correct Jefferson c	pher wheel to decode a message.			
Secure Flag Share (M	edium) $0_{SO}^{POINTS}_{SO}$	50.0%	COMPLETION:	33.3%
Perform a known plaintext attack on	an XOR-encrypted message.			
Scheming (Hard)	$0^{\frac{POINTS}{OUTOF}}_{75}$	0.0% Accuracy	COMPLETION:	0.0%
Perform a known plaintext attack on	a homophonic cipher			

Perform a known plaintext attack on a homophonic cipher.





Enumeration & Exploitation Module

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in code and compiled binaries.

282 ND PLACE OUT OF 4893 NATIONAL RANK	190 POINTS OUT OF PERFORMANCE SCORE	58.3% ACCURACY	77.8% COMPLETION	
95 th National Percentile	Average: 109.7 Points	Average: 57.1%	Average: 45.4%	
Break-Fast (Easy)	100 POI OUT 100	NTS 100.0% ACCURACY	COMPLETION:	100.0%
Analyze a Ruby script and bypass its cryptography.	insecure implementation of AES and	XOR		
Trojan (Medium)	80 POINTS OUT OF 100	66.7%	COMPLETION:	80.0%
Decompile and explore a Powershell executable file.	file that has been compiled to a Wind	dows		
Industry Guidelines (H	hard) 10^{POINTS}_{100}	25.0% ACCURACY	COMPLETION:	50.0%

Find a vulnerability in a custom architecture VM and exploit it.

Forensics Module

Utilize the proper tools and techniques to analyze, process, recover, and/or investigate digital evidence in a computer-related incident.

441 ST PLACE OUT OF 4893 NATIONAL RANK	100 POINTS OUT OF 400 PERFORMANCE SCORE	100.0% ACCURACY	9.1% COMPLETION	
91 Percentile	Average: 204.0 Points	Average: 62.1%	Average: 44.5%	
Registry (Easy)		0.0%	COMPLETION:	0.0%
Explore a Windows registry file to id	entify system information.			
Jammed (Medium)		TS 100.0% ACCURACY	COMPLETION:	50.0%
Fixed a corrupted header in a zip file	e to extract lost information.			
Dump (Hard)	O POINTS OUT OF 100	0.0% Accuracy	COMPLETION:	0.0%
Explore a momony dump using analy	vois tools like Valatility to extract inform	action		

Explore a memory dump using analysis tools like Volatility to extract information from running programs.





Log Analysis Module

Utilize the proper tools and techniques to establish a baseline for normal operation and identify malicious activities using log files from various services.

542 ND PLACE OUT OF 4893 NATIONAL RANK 89 th National Percentile	215 POINTS OUT OF PERFORMANCE SCORE	81.3% ACCURACY	68.4% COMPLETION		
Web (Easy)		5	COMPLETION:	100.0%	
Analyze an access log from a WordPr	ress site to identify trends.				
Activity (Medium)	70 POINTS OUT OF 120	66.7%	COMPLETION:	66.7%	
Analyze a log of JSON data and identify trends of device activity on a network.					
Monitor (Hard)	35 POINTS OUT OF 120	66.7% ACCURACY	COMPLETION:	33.3%	

Analyze a Sysmon log to calculate statistics and network trends.

Network Traffic Analysis Module

Identify malicious and benign network traffic to demonstrate an understanding of potential security breaches.

289 TH PLACE OUT OF 4893 NATIONAL RANK 95 th National Percentile	POINTS OUT OF DERFORMANCE SCORE	80.0% ACCURACY Average: 63.4%	88.9% COMPLETION Average: 75.5%	
Stream'n (Easy)	100 POINT OUT C	SE 83.3%	COMPLETION:	100.0%
Extract a transmitted file from a pack	et capture.			
Net (Medium)	100 POINT OUT C	75.0%	COMPLETION:	100.0%
Analyze a packet capture to inspect t	he behavior of a load balancer.			
Testing (Hard)	O POINTS OUT OF 100	0.0% Accuracy	COMPLETION:	0.0%

Extract data that was exfiltrated from a network using the reserved bits of a TCP header.





Open Source Intelligence Module

Utilize publicly available information such as search engines, public repositories, social media, and more to gain in-depth knowledge on a topic or target.

126 TH PLACE OUT OF 4893 NATIONAL RANK 98 th National Percentile	390 POINTS OUT OF PERFORMANCE SCORE Average: 266.8 Points	91.3% ACCURACY Average: 75.9%	100.0% COMPLETION Average: 80.9%	
Rules of Conduct (Eas	sy) 25 POINTS 25 OUTOF 25	100.0%	COMPLETION:	100.0%
Introductory challenge on acceptable	e conduct during NCL.			
Van Life (Easy)	125 POIL	NTS 81.8%	COMPLETION:	100.0%
Apply OSINT techniques to identify a	nd track the locations of vehicles usi			
Airport (Medium)	70 POINTS OUT OF 70	100.0%	COMPLETION:	100.0%
Determine the geolocation of an ima relying on metadata.	ge solely by analyzing visual clues, w			
Nostalgia (Medium)	70 POINTS OUT OF 70	100.0%	COMPLETION:	100.0%
Conduct reconnaissance on a websit	te by performing a WHOIS lookup.	AUGUNAUT		
Insider Threat (Hard)		nts fof 100.0% Accuracy	COMPLETION:	100.0%
Conduct a reverse image search to fi	ind sources or profiles that match an	ΔI-		

Conduct a reverse image search to find sources or profiles that match an Algenerated person.





Password Cracking Module

Identify types of password hashes and apply various techniques to efficiently determine plaintext passwords.

321 ST PLACE OUT OF 4893 NATIONAL RANK	120 POINTS OUT OF 340 PERFORMANCE SCORE	92.3% ACCURACY	42.9% COMPLETION	
94 th National Percentile	Average: 94.4 Points	Average: 82.0%	Average: 34.5%	
Hashing (Easy)	15 POINTS	100.0%	COMPLETION:	100.0%
Generate password hashes for MD4,	Whirlpool, and SHA512.	ACCONACT		
Common Passwords	(Easy) 10 POINTS	100.0%	COMPLETION:	33.3%
Crack MD5 password hashes for com		ACCURACY		
Windows (Easy)	30 POINTS	75.0%	COMPLETION:	100.0%
Crack Windows NTLM password has rainbow tables.	00	ACCORACT		
Combination (Medium	n) $0_{\substack{\text{POINTS}\\ \text{OUT OF}\\ 45}}$		COMPLETION:	0.0%
Build a wordlist or pattern config to c				
PDF (Medium)	50 POINTS	100.0%	COMPLETION:	100.0%
Crack the insecure password for a pro	00	ACCURACY		
Wordlist (Hard)	15 POINTS	100.0%	COMPLETION:	50.0%
Build a wordlist to crack passwords n		ACCURACY		
Prog Rock (Hard)	$0^{\frac{\text{POINTS}}{\text{OUT OF}}}_{105}$	0.0% ACCURACY	COMPLETION:	0.0%

Create a custom wordlist to crack passwords by creating permutations based on password complexity requirements.





Scanning & Reconnaissance Module

Identify and use the proper tools to gain intelligence about a target including its services and potential vulnerabilities.

228 TH PLACE OUT OF 4893 NATIONAL RANK 96 th National Percentile	220 POINTS OUT OF PERFORMANCE SCORE Average: 194.4 Points	61.5% ACCURACY Average: 53.1%	80.0% COMPLETION Average: 70.9%		
Storytime (Easy)	100 POINTS	50.0%	COMPLETION:	100.0%	
Perform a scan on an FTP server and	access shared files.				
Vuln Recon (Medium)	110 POINTS	100.0%	COMPLETION:	100.0%	
Scan a system and identify vulnerable services and their associated CVEs.					
Feed (Hard)	10 POINTS OUT OF 100	33.3% ACCURACY	COMPLETION:	33.3%	

Perform a remote scan of an insecurely configured MQTT server and access its sensitive information.

Web Application Exploitation Module

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in online services.

422 ND PLACE OUT OF 4893 NATIONAL RANK 92 nd National Percentile	100 POINTS OUT OF BERFORMANCE SCORE	33.3% ACCURACY	33.3% COMPLETION			
92 th Percentile	Average: 100.9 Points	Average: 74.5%	Average: 33.6%			
Service Up (Easy)	100 POIN 100	TS 100.0% ACCURACY	COMPLETION:	100.0%		
Bypass user-agent filtering in a web a	application to leek sensitive information	on.				
Flag Dispenser (Medi	um) $0^{\frac{\text{POINTS}}{\text{OUT OF}}}$	0.0% Accuracy	COMPLETION:	0.0%		
Exploit a flaw with a custom session	Exploit a flaw with a custom session checksum.					
Book (Hard)	O POINTS OUT OF 100	0.0%	COMPLETION:	0.0%		
	1					

Perform an XML injection attack and bypass input sanitization on a web application.

